Project Sprint Planning Notes

Team: Team number

Sprint: #0

Date: 8/8/21

Attended:

Scrum Master: Timothy Tran

Product Owner: MD

Development team: Nandini Nair, Victoria kokurin, noel matthews, kyriece

## 1. Things That Went Well

*Communication with team was regular and prompt. In terms of workload everyone was given a fair amount, and generally experienced a better understanding of each other strengths and how that would’ve played into their ongoing teamwork.*

## 2. Things That Could Have Gone Better

*Due to how early in the projects development it is, there has been no discussion of*

## 3. Things That Surprised Us

*Contradictions between tutor and assignment prompt such as user story amount, user testing, no real requirement elicitation.*

## 4. Lessons Learned

*Constant reassurance about prompt in case conditions changed or are more clarified as the tasks become more concrete.*

## 5. Final Thoughts

*keep the same time and same day consistent to avoid doubling up on schedules, for things that we need to change, our basis of work has been consistent so far and we would need to experience more turmoil in order to conclusively say what we need to “change”.*